IN THE CLAIMS

Please cancel claims 5 and 13, add claims 21-23, and amend claims 1, 6, 9, 14, 17 as indicated below.

- 1. (Currently amended) A computing system comprising:
 - an application configured to initiate write transactions;
 - a first storage device configured to store data corresponding to said write transactions;
 - a memory pool; and
 - a replicator component configured to:

monitor said write transactions;

allocate buffers from said memory pool for said write transactions; and automatically modify system resources in response to I/O characteristics of said monitored write transactions, wherein modifying said system resources includes modifying a size of said memory pool;

wherein said application, first storage device, and replicator are within a first node
of said system, and wherein said system includes a second node with a
second storage device coupled to said first node, wherein said replicator
component is further configured to convey said write transactions to said
second node.

- 2. (Original) The computing system as recited in claim 1, wherein said replicator is further configured to record data indicative of said characteristics.
- 3. (Cancelled).
- 4. (Previously presented) The computing system as recited in claim 1, further comprising a log volume, and wherein said replicator is further configured to store said write transactions in said log volume.

- 5. (Cancelled).
- 6. (Currently Amended) The computing system as recited in claim [[5]] 1, wherein said second node includes a pool of buffers, each of which is configured to store a write transaction received from said first node, and wherein said replicator component is further configured to modify a size of said pool of buffers in said second node in response to said characteristics.
- 7. (Previously Presented) The computing system as recited in claim 2, wherein said replicator is further configured to:

 provide said recorded characteristics for display;

 provide guidelines to a user for modifying resources of said system; and modify said resources based upon user input.
- 8. (Original) The computing system as recited in claim 6, wherein said replicator component is configured to access said recorded data responsive to detecting an event.
- (Currently amended) A method comprising:
 initiating write transactions in a first node of a computing system;
 allocating buffers from a memory pool for said write transactions;
 storing data corresponding to said write transactions in a first storage device of
 <u>the first node</u>;

conveying said write transactions to first storage device;

monitoring said write transactions; and

automatically modifying system resources in response to I/O characteristics of said monitored write transactions, wherein said modifying includes modifying a size of said memory pool; and

conveying said write transactions to a second node of the computing system and storing data corresponding to said write transactions in the second node.

- 10. (Original) The method as recited in claim 9, further comprising recording data indicative of said characteristics.
- 11. (Cancelled).
- 12. (Previously presented) The method as recited in claim 9, further comprising storing said write transactions in a log volume.
- 13. (Cancelled).
- 14. (Currently Amended) The method as recited in claim 13 9, wherein said second node includes a pool of buffers, each of which is configured to store a write transaction received from said first node, and wherein said method further comprises modifying a size of said pool of buffers in said second node in response to said characteristics.
- 15. (Previously Presented) The method as recited in claim 10, further comprising: providing said recorded statistics for display; providing guidelines to a user for modifying resources of said system; and modifying said resources based upon user input.
- 16. (Original) The method as recited in claim 14, further comprising accessing said recorded data responsive to detecting an event.
- 17. (Currently Amended) A machine readable storage medium comprising program instructions, wherein said program instructions are executable to: initiate write transactions in a first node of a computing system; allocate buffers from a memory pool for said write transactions; store data corresponding to said write transactions in a first storage device of the first node;

monitor said write transactions; and

- automatically modify system resources in response to I/O characteristics of said monitored write transactions, wherein modifying said system resources includes modifying a size of said memory pool; and
- convey said write transactions to a second node of the computing system and store data corresponding to said write transactions in the second node.
- 18. (Previously presented) The storage medium as recited in claim 17, wherein said program instructions are further executable to record data indicative of said characteristics.
- 19. (Cancelled).
- 20. (Previously presented) The storage medium as recited in claim 17, wherein said program instructions are further executable to:
 - convey said write transactions from a first node to a buffer allocated from a pool of buffers within a second node; and
 - modify a size of said pool of buffers in said second node in response to said characteristics.
- 21. (New) The system of claim 1, wherein said second node is configured to serve as a failover node if the first node fails.
- 22. (New) The method of claim 9, wherein said second node is configured to serve as a failover node if the first node fails.
- 23. (New) The storage medium of claim 17, wherein said second node is configured to serve as a failover node if the first node fails.